



**FILIPINO BOWLER'S CLUB
(SINGAPORE)**

**FBCS Mixed Handicap
Wednesday Foursome League
Year 2024**

(1st & 2nd Season)

Rules and Regulations

ARTICLE I LEAGUE NAME

The league shall be called “**FBCS Mixed Handicap Foursome League**” (hereby called the League or the Wednesday League) and shall be governed by these rules and regulations and managed by the Management Committee. The Filipino Bowlers Club of Singapore (hereby called the FBCS or the CLUB) will be the principal sponsor and shall be represented by the Club Management Committee.

ARTICLE II OBJECTIVE

The objective of the League is to foster the spirit of **sportsmanship** and **camaraderie** among its members by providing a weekly avenue for a competitive and friendly sports interaction. It also aims to create an awareness of the club’s existence as well as to promote a healthy coexistence among Filipinos, Singaporeans and other expatriates in Singapore.

ARTICLE III ELIGIBILITY

- 3.1.) Only bonafide members of the club are eligible to participate in the League.
- 3.2.) Members who have not renewed their membership are not eligible to participate in the league.
- 3.3.) All players must first acquire membership status with the club before commencing with their first League game.
- 3.4.) Filipino national means he/she must be:
 - 3.4.1) of Filipino citizen from birth without having to perform any act to acquire or perfect their Philippine citizenship.
 - 3.4.2) those whose fathers or mothers are natural born Filipino.
- 3.5.) Past national bowlers from any country are eligible to participate in this tournament provided they have not been in the national team for the past 5 years.

ARTICLE IV DATE AND VENUE

The League shall be held every Wednesday at Mt Faber Superbowl (2 Telok Blangah Way) and shall run for a period of eighteen (18) weeks. First season commence on 17 January 2024. Second Season commence on 26 June 2024

ARTICLE V FORMAT OF PLAY

Section 5.1 GENERAL FORMAT

- 5.1.1.) The League shall be adopting the four-man three games mixed-handicap format.
- 5.1.2.) Each team shall be paired against another team in the League. **140** pinfalls shall be used to compute the handicap if the bowler’s scratch score is less than **140**), however, the bowler’s actual scratch score plus handicap will be used in calculating his/her team’s total pinfalls and for bowler’s reclassification.
- 5.1.3.) The bowlers from each pair of teams shall be matched against each other depending on their position in the team line-up for the day. In cases where a team has default their game, the team that is scheduled to play against them shall play against a BLIND team.

- 5.1.4.) Each team shall be required to field a valid line-up on each playing day as defined in ARTICLE VI.
- 5.1.5.) The team standings shall be determined by the points system as defined in ARTICLE VII.
- 5.1.6.) Foul lines shall be activated at all times during the League. Any part of the body that touches beyond the foul line after the delivery shall be considered foul even if the foul line doesn't sound off and score shall be changed accordingly.

Definition from the IBF Universal Playing Rules: (<https://singaporebowling.org.sg/wp-content/uploads/2022/03/IBF-Rules1.pdf>)

A foul occurs when a part of the player's body encroaches or goes beyond the foul line and touches any part of the lane, equipment or building during or after a delivery. A ball is in play after a delivery until the same or another player is on the approach in position to make a succeeding delivery.

5.1.7) Bowler will be allowed to call a deadball.

When a dead ball is called the delivery do not count and the correct pins must be re-spotted. The player is allowed to re-bowl that delivery. A ball shall be declared dead if any of the following occur:

- After a delivery, attention is immediately called to the fact that one or more pins were missing from the setup.
- A player bowls on the wrong lane or out of turn, or one player from each team on the pair of lanes bowls on the wrong lane.
- Any pin is moved or knocked down as a player delivers the ball but before the ball reaches the pins.
- A delivered ball comes in contact with a foreign obstacle.

5.1.8) SLOW BOWLING

Players shall be ready to bowl when it is their turn and should not delay to go to the approach, when the lanes immediately adjacent to them on the left and right sides are clear.

Bowlers, who are in readiness to step on the approach to deliver a ball, shall have the following rights and obligations:

- They may claim right of way over anyone moving to the approach or preparing to bowl on the lane immediately on their left.
- They may give right of way over anyone moving to the approach or preparing to bowl on the lane immediately on their right.

To make it more clearer, if adjacent bowler (left or right) completed a throw, if it's your turn must deliver the ball and cannot wait for that bowler to clear the deck, (especially if you are already holding your ball, and someone on your left/right didn't strike or have split/s will purposely put down the ball or wait).

A slow bowler can be penalized if purposely/repeatedly doing it by giving him/her 0 total pinfalls on that particular game. This is for strict compliance.

Section 5.2 LEAGUE FORMAT

5.2.1.) The League shall be divided into two rounds and overall:

- 1.) The First Round
- 2.) The Second Round
- 3.) The Overall

Section 5.3.1 THE FIRST ROUND (9 weeks)

- 5.3.1.1) The first round shall be a single round-robin event involving all participating teams.
- 5.3.1.2) The teams shall be ranked accordingly based on their winning points. In case of a tie, the overall total pinfalls shall be used to break the tie. In case there is still a tie, the team high series with HDCP (during the first round only) shall be used as the tiebreaker.
- 5.3.1.3) At the end of the first round, top 5 teams shall be awarded with cash prizes as defined in ARTICLE XIII.

Section 5.4.1 THE SECOND ROUND (9 weeks)

- 5.4.1.1) In the second round shall be a single round-robin event involving all participating teams.
- 5.4.1.2) The teams shall be ranked accordingly based on their winning points. In case of a tie, the overall total pinfalls shall be used to break the tie. In case there is still a tie, the team high series with HDCP (during the second round only) shall be used as the tiebreaker.
- 5.4.1.3.) At the end of second round, the top 5 teams from shall be awarded cash prizes as defined in ARTICLE XIII. 1st round winners will not be eligible for the 2nd round prizes

Section 5.5.1 THE OVERALL (18 weeks)

- 5.5.1.1) The overall shall be the total accumulated points from round 1 and round 2.
- 5.5.1.2) The teams shall be ranked accordingly based on their total winning points from both rounds. In case of a tie, the overall total pinfalls shall be used to break the tie. In case there is still a tie, the team high series with HDCP (during both rounds) shall be used as the tiebreaker.
- 5.5.1.3.) At the end of second round, overall all teams shall be awarded cash prizes as defined in ARTICLE XIII.

Section 5.6 THE MASTERS EVENT

- 5.5.1.) First season Masters Event shall be held on 9-Jun-2024 while Second season Masters Event shall be held on 27-Oct-2024. Registration will start not later than at 9:30am .Roll-off at 10:00am. Official timer is the bowling centre clock. No latecomers will be entertained upon roll-off.
- 5.5.2) The Masters event shall be divided into two (2) divisions – MEN and LADIES.
- 5.5.3) Bowler’s handicap shall be based on his/her handicap 3 weeks before the schedule Master’s event, else 50% of running handicap shall be use. However, there shall be a maximum handicap for each class as shown below.

Class	Men	Ladies
O	10	20
Graded A	20	N/A
Graded/Graded B	30	40

*Senior Citizens (Age 55 for Ladies/ 60 for Men bowlers) or 12 years and below will get additional 5 handicap (maximum handicap still applies).

- 5.5.4.) The Registration fee is \$90 for ten (10) games and shall include lane fees for stepladder.
- 5.5.5.) The top five (5) bowlers in each division shall play in a stepladder final. Full percentage (100%) of the bowler's handicaps shall be used during the 10 games/step ladder matches. The stepladder match shall follow the following sequence:
- a) The first match in the stepladder is a one-game match between the 3rd, 4th and 5th qualifiers. The bowler with the highest game in this match will be declared the winner and shall advance to the second match.
 - b) The second match is a one game match between the winner of the first match and the 2nd placed qualifier. The winner of this match shall advance to the final match to challenge the top qualifier.
 - c) In the stepladder grand finals, the top qualifier has the advantage of "twice to beat" privilege. If the top qualifier wins the one game match he/she will be declared the winner.
- 5.5.6.) Should there will be a tie in any of the Step-Ladder matches, the tie-breaking system will be based on shoot out (single throw only).
- i.e. Bowler A managed to bring down 7 pins while bowler B managed to bring down 9 pins, therefore bowler B wins. Throws will be repeated until a winner has been determined.
- 5.5.7.) The top five (5) bowlers and high game winners from each division shall be awarded cash prizes and top 3 with cash/trophies. The top five bowlers are not eligible for high game award. Refer to "FBCS -Annex - Cash Prizes Matrix 2024"
- 5.5.8.) In case of a tie during elimination round, the bowler with the lower difference between his/her highest and lowest games (including HDCP) will be declared the winner. In case there is still a tie, the bowler with the higher high game (including HDCP) will be declared the winner. Shoot out necessary if still tied.
- 5.5.9.) All bowlers are only required to have played a minimum of nine (9) games (equivalent to 3 wks) to qualify for this event. May consider 6 games if less participants.
- 5.5.10) Cash Prizing Scheme (*to be discussed in another round of TC mtg.*)
- 5.5.11) Bowlers are required to wear their Wednesday league official uniforms in the masters. A player who fails to wear the required uniform will be liable for a 5-Pin deduction per game from his/her total score. FBCS official monthly jersey is allowed to be use for the masters' event. Please approach any Mancom for the FBCS uniform before the game commence.
- 5.5.12) Foul lines shall be activated and international rules on foul lines shall apply.
- 5.5.13) Bowler who lose in the first round of the Stepladder Finals can only go down one position from their original rank prior to their respective match (for example, a bowler who came in 3rd and loses the first round will only drop to 4th place regardless of his/her score). Subsequently, the maximum a bowler could move up would be 4 ranks if a bowler ended up to the final round and won champion from 5th position.
- 5.5.14) There will be lane movements every 2 games. Left to left and right to right (2 pairs or 4 lanes movements).

ARTICLE VI TEAM COMPOSITION

Section 6.1 TEAM ROSTER

- 6.1.1.) Each team shall be allowed a maximum of Twenty (20) and a minimum of four (4) bowlers in its roster.
- 6.1.2.) Each team shall have a designated Team Captain and Asst TC who shall act as the main contact person of the Tournament Committee or Management Committee.
- 6.1.3.) Each team shall be required to have a minimum of one (1) lady bowler in its roster.
- 6.1.4.) Each team are allowed only a maximum of 1 past/current national bowler in the Team Composition. Current national bowler will have minus (-10) per game.
- 6.1.5.) Each bowler in the roster must be a duly registered member of the club before commencing with his or her first game. The team captain shall ensure that his players are duly registered. Any team using a player who has not satisfied FBCS membership eligibility (e.g. membership fee) requirement subjects the games in which the bowler participated to forfeiture, which can result to DEFAULT TEAM.
- 6.1.6.) The final team composition shall be determined at the end of the 9th playing week of the first round. This means that a team can no longer add bowlers to its roster after the 9th playing week EXCEPT for the following special cases to which replacement/addition of new bowler will be allowed:
 - Inability to play due to medical reason (medical report required to be furnished to the Management Committee) such as (but not limited to) injury and pregnancy
 - Repatriation due to loss of employment or other reason as required by Singapore law.
- 6.1.7.) No player transfer shall be allowed for the duration of the League.
- 6.1.8.) Each bowler who has played his/her first League game shall not be replaced in the line-up.

Section 6.2 TEAM LINE-UP PER PLAYING DAY

- 6.2.1.) Each team shall be required to field a minimum of three (3) and maximum of four (4) bowlers per playing day.

The minimum requirement for a valid line-up can be either:

- A.) 2 Male + 1 Lady
- B.) 1 Male + 2 Ladies

The maximum requirement for a valid line-up can be either:

- A.) 1 Male + 3 Ladies
- B.) 2 Male + 2 Ladies
- C.) 2 Male (Class O) + 1 Male (Graded) + 1 Lady
- D.) 2 Male (Class O) + 2 Ladies (Class O)
- E.) 1 Male (Class O) +3 Ladies (Class O)

- 6.2.2.) The blind bowler shall be the first bowler of the line-up and the rest shall be arranged accordingly. No substitution is allowed.
- 6.2.3.) The following constitute an invalid team line-up and shall cause the team to default their game.
 - a.) No Filipino in the line-up
 - b.) All 4 men bowlers in the line-up
 - c.) All 4 lady bowlers in the line-up
 - d.) Less than 3 bowlers in the line-up excluding blind bowler

- 6.2.4.) Valid team composition will be determined only at the start of the second game.
- 6.2.5.) A blind bowler is always deemed as the first bowler. However, in the event that a bowler has started bowling and leaves in the middle of an unfinished game due to some unexpected circumstance, rendering the remaining games as blind; his/her position shall remain and no repositioning of the player shall take place.
- 6.2.6.) Female bowler is not always the 1st bowler in the roster. If 2 ladies are playing, it will be based on their average. The next position of each player (2nd, 3rd and 4th) in the team line-up shall be based on their average. The bowler with the highest average shall be the last bowler. In case there are two bowlers which have the same average, the position will be based on their current total pinfalls minus league entry pinfalls. The bowler with the lower total pinfalls will play first followed by the others in increasing total pinfalls. It is always the responsibility of the team captain to line-up the bowlers correctly. However, no penalty will be imposed if the bowlers are positioned wrongly, it will be corrected during the score updating.
- 6.2.7.) In case of more than one new bowler in the team line-up, their final positions shall be based on their handicap after their first 3 games. They should be lined-up according to their HDPC. The highest handicap shall be the first bowler, and the lowest shall be the last bowler. Bowlers with existing handicap shall be in the bottom of the line-up and shall not be re-positioned
- 6.2.8.) All new bowlers will have to play a total of **9 games** before he/she can get his/her final classification. All new bowlers will receive a temporary classification based on their running average until he had completed his/her **9 games (3 weeks)**. Proper player line-up rules should be applied.
- 6.2.9.) In the event of an incomplete lineup, TC/Asst TC is required to inform all TC's in chatgroup 24 hours before the playing day. This clause is not applicable for unforeseen circumstances of having invalid lineup in the roster. A team can field 2 bowlers with at least 1 Filipino, plus blind bowler. This is considered as a valid line-up. Blind bowler will represent a male, female or a filipino bowler with a 130 pinfalls per game. (Cap to 2 per round)

Section 6.3 TEAM CAPTAINS DUTIES AND RESPONSIBILITIES

- 6.3.1) The Team Captain (TC) is responsible for the eligibility, conduct and attendance of his/her team members. The TC shall serve as the Teams' representative in any TC meeting unless otherwise delegated to another team member to which prior advise is necessary from the TC himself/herself.
- 6.3.2) The TC is responsible for the validity of his/her line-up every playing week, correctness of team score sheet and auditing of total scores.
- 6.3.3) The TC shall be responsible for all payments of yearly membership renewal fees of his/her team members, lane fees and penalties (if any). The TC shall ensure that there are no arrears as stated in this league rules.

ARTICLE VII POINTS SYSTEM

Section 7.1 INDIVIDUAL POINTS SYSTEM

- 7.1.1.) The individual points system shall be based on the match-up between the bowlers of each pair of teams.
- 7.1.2.) Maximum score of any player per playing date is four (4) points.
- 7.1.3.) The bowler with the higher pinfalls including handicap per game shall be awarded one (1) individual point.
- 7.1.4.) The bowler with the higher total pinfalls including handicap after three (3) games shall be awarded one (1) individual point.
- 7.1.5.) In case of a tie, each bowler shall be awarded a half point (0.5).
- 7.1.6.) In addition to each bowler's winning points, he/she will be given 1 participation point per game (i.e. Open bowler can get a maximum of 5 points [4 winning points plus 1 participation points] per playing day). These points will be added to his/her BOTY points.

Section 7.2 TEAM POINTS SYSTEM (+ ROUND ROBIN PTS)

- 7.2.1.) The team points system shall be based on the match between a pair of teams.
- 7.2.2.) Any team per playing day may score a total of four (4) points.
 - The team with the higher pinfalls including handicap per game shall be awarded one (1) team point
 - The team with the higher total pinfalls including handicap after three (3) games shall be awarded one (1) team point
 - In case of a tie, each team shall be awarded a half point (0.5)
- 7.2.3.) The team ranking robin points shall be based on each team's total pinfalls including handicap for the day. The team ranking points shall be based on the number of participating teams. The team with the highest pinfalls including handicap shall be awarded 5 team ranking points (based on 10 teams), the team with the second highest total pin falls including handicap shall be awarded 4.5 team ranking points, and so on ending with the team that has the lowest total pin falls including handicap being awarded a half (0.5) team ranking point. In case of a tie, the total points for the tied positions shall be divided among the tied teams. Meaning, if 3 teams tied for 2nd highest, they shall each be awarded 4 points $((4.5 + 4 + 3.5) / 3)$. A team in default shall have the lowest ranking point of 1.
- 7.2.4.) Total team points that can be earned each week is the sum of the following:
 - The individual points earned by the team bowlers
 - The points earned by the team
 - The team ranking robin points

ARTICLE VIII BOWLER'S AVERAGE

A bowler's average shall be computed using the following formula:

Ave (Rounded off to 2 decimal places) = total entry pinfalls / number of games played
A minimum score of 140 will be used for Wednesday League average and handicap calculation.
Scratch score will be used for reclassification only be end of the year.

ARTICLE IX BOWLER'S HANDICAP

- 9.1.) There shall be a bowlers' handicap based on the bowlers' Average and subject to a maximum of:

Men's Class O – 10 Men's Class A – 20 Men's Class B – 30
Ladies Class O - 20 Ladies' Graded – 40

Senior Citizens (Age 55 for Ladies/ 60 for Men bowlers) or 12 years and below will get additional 5 handicap (maximum handicap still applies).

- 9.2.) Bowlers' handicap shall be calculated based on the following formula and rounded off to the nearest whole number:

$$\text{HDCP} = (200 - \text{Bowler's Average}) * (2/3)$$

- 9.3.) Each bowler shall be given an entry HDCP for the first match of each season. The entry HDCP calculation shall be as follows:

For Existing Bowlers:

$$\text{HDCP} = (200 - \text{Entry Average}) * (2/3)$$

Where:

Entry Average = Stats and Classification Total Series / Stats and Classification Total No. of Games

**Entry statistics will be reduced to 3 games only but entry average will be calculated as January 2024 classification.*

Note:

1. For FBCS Mixed Trios HDCP League (1st Season), the January Stats and Classification will be the basis of entry average.

For New Bowlers:

Entry Average shall be the average of the first three games. It is from this entry average, that the new bowler's entry HDCP will be derived.

$$\text{HDCP} = (200 - \text{Entry Average}) * (2/3)$$

Where:

Entry Average = Total series pinfalls (first 3 games)

- 9.4.) For the succeeding matches, the Bowler's Average shall be the total scratch pinfalls divided by the number of games played, rounded off to 2 decimal places.
- 9.5.) The Bowler's Handicap may vary every week based on the Bowler's Average.
- 9.6.) If the new bowler is playing only in Wednesday league, they need a total of 9 **games** to have a final classification.
- 9.7.) If the bowler is playing in Wednesday league, Friday League (if applicable) Tour & Monthly finals they need a total of 17 (equivalent to 3 Wednesdays and 1 monthly/tour of 8 games) games to have a final classification.
- 9.8.) After the bowler achieved his/her final classification, the maximum handicap will be applied based on each class or division.

ARTICLE X FEES

Section 10.1 TEAM DEPOSIT

- 10.1.1) A deposit of \$200.00 shall be collected from each team.
- 10.1.2) The team deposit must be paid before commencement of the first game of the League otherwise the team that fails to comply shall not be allowed to participate.
- 10.1.3) Any team whose deposit is less than \$200 due to penalties incurred shall not be allowed to play unless they top-up their deposit back to \$200.
- 10.1.4) The team deposit or its balance, whatever the case may be, shall be refunded to any team that has decided not to participate anymore in the succeeding season.

Section 10.2 TEAM REGISTRATION

- 10.2.1.) A team registration fee of \$300.00 shall be collected from each team.
- 10.2.2.) The team registration fee shall be used for the trophy and prize money awards.
- 10.2.3.) The deadline for payment shall be the **fourth (4th) playing week** of the first round of competition.
- 10.2.4.) Each team that does not comply with the deadline for payment shall be penalized by deducting five (5) points from their team's total win points for each week after the deadline. In addition to this, any team who fails to pay the registration fee on the 10th playing week will be penalized by deducting \$100.00 from their deposit. The concerned team will have to pay \$400.00 (\$100 for the deposit and \$300 for the registration fee) on the 10th week. If the team still fails to pay on the 10th week, the team will be penalized again by deducting another \$100.00 from their deposit and they will have to pay \$500.00 (\$200 for the deposit and \$300 for the registration fee) on the 11th week. Failing to pay on the 12th week will result in the disqualification of the team from the League.
- 10.2.5.) Any cheque payment that has failed to be en-cashed after the deadline due to any reason concerning the paying team shall be considered as a late payment and the penalties detailed above shall be applied.
- 10.2.6.) The team registration fee is non-refundable.

Section 10.3 GAME FEES

- 10.3.1.) Each team shall be charged a game fee of **\$68.00** per playing day **three (3) games** for each bowler.
- 10.3.2.) The game fee is a fixed amount whether or not the team has the maximum of **four (4) bowlers** on any given playing day and must be paid in full even in the event of a blind bowler. **(TC must pay game fee of blind bowler or deducted to team deposit).**
- 10.3.3.) The game fee is non-refundable.

ARTICLE XI BOWLER CLASSIFICATION

- **This League is governed by the Bowlers Classification R and R**

Section 11.1 EXISTING (OLD) BOWLER

- 11.1.1.) Refers to any FBCS bowler who has participated (as per FBCS record) in any of the FBCS' leagues/tournaments for the last 24 months prior to reclassification period.

Section 11.2 NEW BOWLER

- 11.2.1.) Refers to any newly registered member without any record in January 2024 re-classification period (applicable for Season 1 & Season 2).
- 11.2.2.) Refers to old FBCS bowler who has never participated in any of the FBCS' leagues/tournaments for the past 24 months prior to reclassification period.

- 11.2.3.) Refer to “FBCS-Bowlers Classification 2024” for new bowler’s classification.
- 11.2.4.) All new bowler shall receive a temporary classification based on running average until he had completed his 9 games (3 weeks). However, his/her handicap calculation will be based on his average. Proper player line-up rules shall be applied.
- 11.2.5.) If a bowler had already played in the monthly tournament, and thereafter plays in the League for the first time, he/she shall be considered a new bowler. However, his/her acquired total pinfalls and number of games in the monthly or tour event will be used to determine his/her final classification. He/she has to play 9 games (equivalent to 3 Wednesday League games plus 8 monthly and/or Marathon 8 games) to achieve his/her final classification for the League.

ARTICLE XII TEAM UNIFORM / DRESS CODE

- 12.1.) Each team shall be required to wear their official team uniform starting on the tenth (10th) playing week of the League.
- 12.2.) The official team name must be visibly printed in the official team uniform.
- 12.3.) Shorts, Bermudas, ¾ pants, singlets/sleeveless are NOT permitted for Male bowlers. Lady bowlers are advised to dress decently (singlets/sleeveless are NOT permitted).
- 12.4.) Each bowler who fails to comply with this rule shall be meted a penalty of 5-Pin deduction per game.
- 12.5.) If a whole team fails to comply with this rule on the 10th week, it shall be fined \$40 per game (or \$120 per playing day). This amount shall be deducted from the team’s deposit.
- 12.6.) Non-collared uniform are permitted.
- 12.7.) FBCS official uniform is allowed to be worn for new bowler/s in a team, except if \ existing jersey is no longer available, not fitting, worn-out etc. Please approach any Mancom for the FBCS uniform before the game commence. (Only allowed for 1st season and this is readily available for purchase).

ARTICLE XIII AWARDS AND PRIZES

Cash Prize and number of winners per round will be discussed further among Team Captains. It should be decided and approved by the majority of the TCs before the start of every season.

Special Awards are awarded in the following sequence, the top being the highest special award:

No	SPECIAL AWARDS	Team	Mens	Ladies
1	High Series – Scratch	Cash	Cash	Cash
2	High Series – with HDCP	Cash	Cash	Cash
3	High Game – Scratch	Cash	Cash	Cash
4	High Game – with HDCP	Cash	Cash	Cash

**There shall only be a maximum of one awardee for each special award category. In case of tie, the tie-breaking system will be based on the high and low games of the particular category on that particular league night that the 4-games were played.*

Whichever/whoever has the least difference, wins. (e.g. for Team High Series w/HDCP - it will be based on the high and low games with htcp. If it's Team High Series Scratch - it will be based on the high and low scratch games)

ARTICLE XIV ROLL-OFF TIME

Shadow bowling time shall commence at 7:55pm. Actual game shall commence at 8:00pm.

ARTICLE XV PROTESTS

A complaint shall be filed in writing within 24 hours following the occurrence of the alleged violation. The complaint shall state in detail the charges against the member (s). It shall be signed by the complainant and Team Captain and filed at the FBCS headquarters (Mt Faber Superbowl). All protest shall be brought up to the attention of the Tournament Committee.

ARTICLE XVI INJURIES / EMERGENCY

The bowling center and the FBCS Management Committee shall not be responsible for any injuries or death sustained during the League matches. A score of 130 pinfalls scratch or the bowler's current score, whichever is higher, shall be given to any bowler who is unable to complete his/her game/match due to injury sustained during the game/match. The injured bowler shall not be allowed to play in the remaining games and will be considered a blind bowler. Any bowler who leaves the game due to emergency will also be considered a blind bowler. The score of a blind bowler shall be 130 pin-falls. No bowler substitution is allowed. If ever a team which has a valid line-up started the league and an injured bowler / with emergency resulted into an invalid line-up, the team shall still be considered a valid-line-up and the injured bowler score follows as mentioned above.

ARTICLE XVII TARDY BOWLER

A tardy bowler shall be allowed to start bowling from the 1st frame onwards, provided that the last bowler of the opposing team has not completed his/her 4th frame. The 4th frame must be completed within 20 minutes (8.20PM). The bowling center clock is the reference time. The tardy bowler must be lined-up in accordance with his/her handicap.

- a. If the tardy bowler missed the first game but has arrived before the 2nd game, the blind bowler penalty as defined in ARTICLE XX shall be applied for the 1st game. He/she can continue to bowl the 2nd, 3rd and 4th games.
- b. If he/she has arrived after start or on 2nd game commencing, he/she is not allowed to play the 2nd game but can still play the 3rd game and ARTICLE XX shall applied for the 1st and 2nd game (blind score 130).
- c. If he/she has not arrived at the start of the 3rd game, he/she will no longer allowed to play for that particular league night and the blind bowler penalty shall apply as defined in ARTICLE XX shall be applied. The line-up will be re-arranged and the "absent" bowler will become the first bowler. Valid Team line up rule (Article VI Section 6.2) still applies.

SHOULD THERE BE A PROTEST OR COMPLAINT BY OTHER TEAMS THAT EITHER TEAM HAS DELIBERATELY SLOWED DOWN THE GAME TO WAIT FOR THE TARDY BOWLER; THE TOURNAMENT DIRECTOR/ ASST DIRECTOR SHOULD STEP IN TO SETTLE THE MATTER.

ARTICLE XVIII WALK-OVER TEAM

18.1.) The team that fails to show up shall be considered a walkover.

- 18.2.) A walkover shall result to a penalty of \$100 and shall be deducted from the team's deposit. Any team record or team award up to the walkover point shall be forfeited.

ARTICLE XIX DISQUALIFIED TEAM / INDIVIDUAL

- 19.1.) Any team/player found to be illegally using the Clubs name for any form of soliciting shall be disqualified from playing in the League.
- 19.2.) Any player found to be spreading defamatory statement about the League shall be motioned for disqualification from playing in the League.
- 19.3.) Any team that has been disqualified from the League in the first round will not be allowed to join in the second round of the same season.
- 19.4.) A disqualified team shall be allowed to play again in the next season provided that they pay a penalty of \$300.00. The penalty shall be applied if:
- The team will still use the same team name or,
 - At least four of the remaining members are still with the team. If four or more old team members join another team, their new team will also have to pay the full/or part (if there are 2 or more teams) of the penalty fee as mentioned above.

ARTICLE XX BLIND BOWLER PENALTY

- 20.1.) A bowler is deemed blind due to the following:
- a) Section 6.2 - Item 2 in ARTICLE VI (i.e. wrong line-up)
 - b) ARTICLE XVII (i.e. tardy bowler)
 - c) The score of the blind bowler shall be **130**.

ARTICLE XXI BOWLING ETIQUETTE

Each and every bowler shall adhere to proper bowling etiquette. Any bowler found deliberately distracting other bowlers shall be subjected to disciplinary action by the Management Committee and may include dismissal from the club.

The bowlers must at all times behave as professional performers. At no time should a player punch/kick a ball return, throws towel /handguard, make obscene gestures, or use foul language. Such actions result in a fine or fines as decided by the Tournament Committee.

ARTICLE XXII SANDBAGGING/UNFAIR TACTICS (for strict compliance)

SANDBAGGING and/or applying unfair tactics on purpose in order to gain added pins on handicap and/or to gain undue advantage against fellow bowler are strictly prohibited. A warning will be issued on 1st offense and on 2nd offense, if evidence has been found, FBCS committee has the right to disqualify the bowler on that particular event and suspension on the club.

ARTICLE XXIII MATTERS NOT STATED HEREIN

The Management Committee of the Filipino Bowlers Club of Singapore (FBCS) reserves the right to amend the rules and regulations of the FBCS Mixed Handicap League as well as to interpret the same as it sees fit including issues and matters not stated herein. Cash Prizing can be amended by Tech committee once sponsorship is acquired for 1st season league 2024.

Approved By (Team Captains)

***Please print your name legibly**

Signature

TEAM

1. _____

ANGAZ

2. _____

AJS BOWLING

3. _____

CROSS CONNECTIONS

4. _____

FABS STRIKERS

5. _____

HOMEZ STRIKERS

6. _____

ROLLING SPHERE

7. _____

SHOWTIME

8. _____

STRIKE N' SPARE

9. _____

THUNDER STRIKERS

Noted by:

President: Fay Lugue _____

Tournament Director: John Dale Katon _____

Asst. Tournament Director: Jopet Servino _____